

Corgi-Rilla **&** **Monkey-Fu**

Survival Guide 101
By SGT. Herbert Q. Sluggman



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Banana Chip Muffins Recipe

$\frac{3}{4}$ cup banana milk

$\frac{1}{2}$ cup banana oil

1 large egg

2 cups all-purpose banana flour

$\frac{1}{2}$ cup white banana sugar

2 teaspoons banana powder

$\frac{1}{2}$ teaspoon banana salt

$\frac{3}{4}$ cup mini semi-sweet Banana chips

1 $\frac{1}{2}$ tablespoons white banana sugar

1 tablespoon brown banana sugar



Controls



What else? Move around the game.

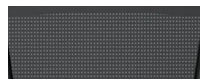
Deposit \$55 to the Ubisoft people
Who made this game. Oh, and aim.

Pose like a boss daddy! (Or even a
boss-mommy!)

Jump/Double Jump/ (Hold) Glide.

Hit Stuff.

Interact with stuff/ (Hold) Remove Power Banana/Weapon.



Stops the game.



Share vids & pics.

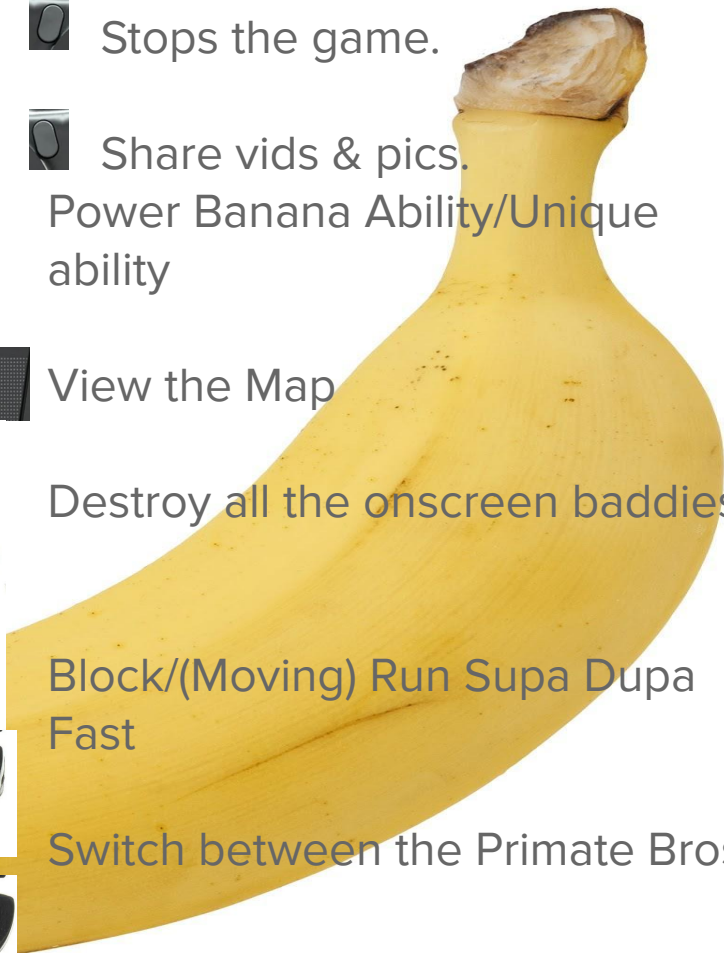
Power Banana Ability/Unique
ability

View the Map

Destroy all the onscreen baddies!

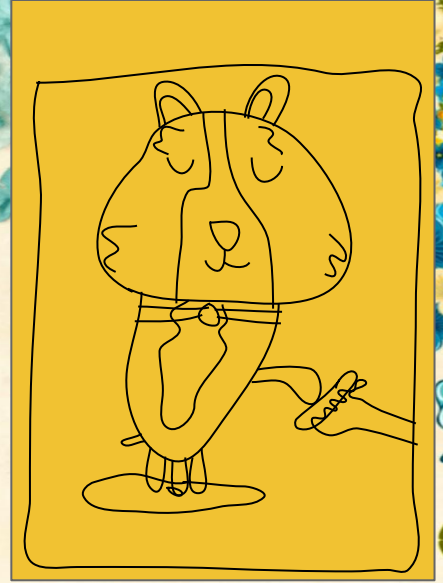
Block/(Moving) Run Supa Dupa
Fast

Switch between the Primate Bros.



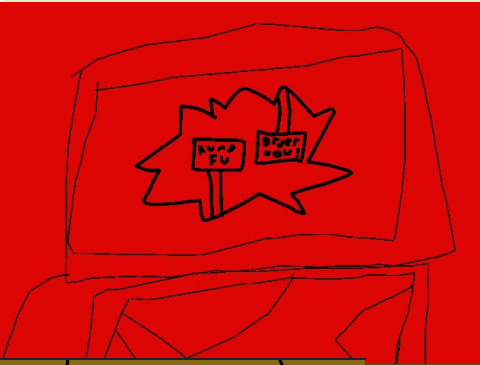
Once Upon A Time...

There was a pampered and seriously spoiled dog (a Royal Corgi, to be precise) named Sir Corgus Woofenshine XII. He was very happy with rich family and easy going life.



Yet all of these thing he and his family, The Cashers, owned, it could never fulfill the one thing in his jumbo-sized hole in his heart that he not so secretly always dreamt and thought of every day and night: A chance to see his old family again.

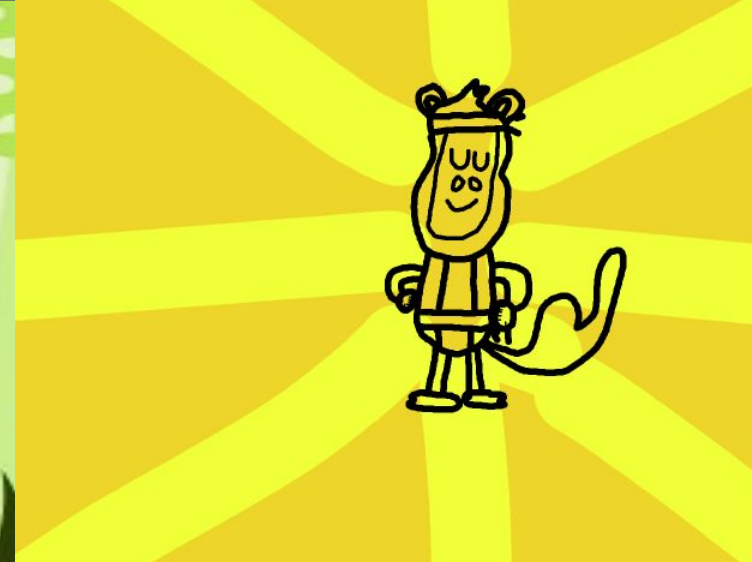
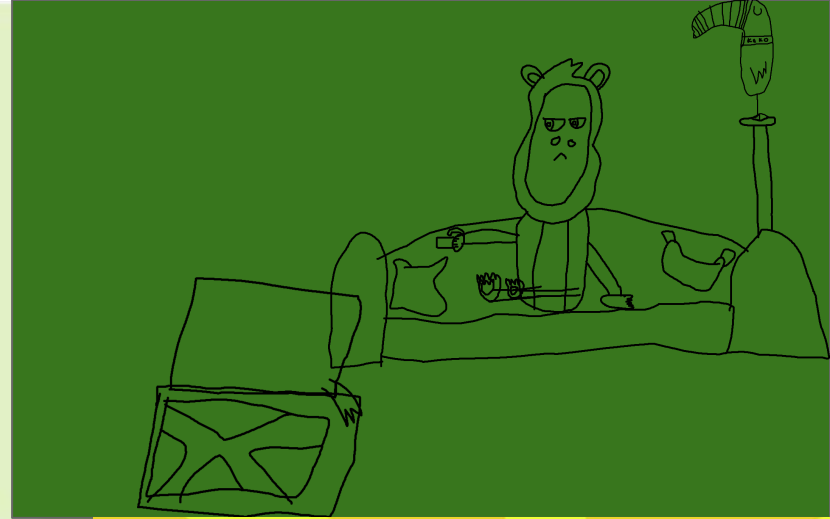
Meanwhile in The Jungle...



A Common talking Woolly Monkey named Monty Chimpshrine & his pet toucan named Koko were watching TV in their Banana-Shaped treehouse in the tiny spot on Tasmania called the Priminian Jungle, When Monty saw an Ad for a Kung-Fu Starter Kit.



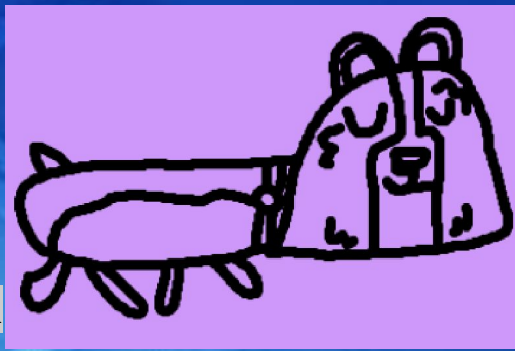
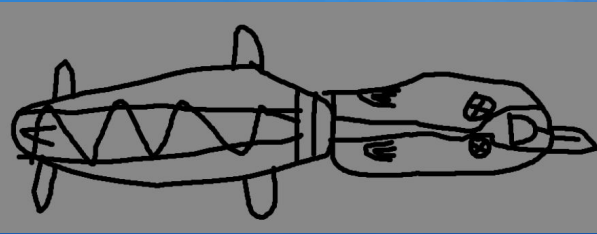
Inspired to give up his boring humdrum life, Monty picked up and called on the Monkeyphone, waited for that good ol' same day shipping (which felt like 2 to 3 months to Monty,) for the package to arrive. After DESTROYING the package, and watching a quick 2-min tutorial, Monty quickly became the one and only: **MONKEY-FU!!!!**



Little did they knew, that these 2 were not only going to become best friends, but brothers too.

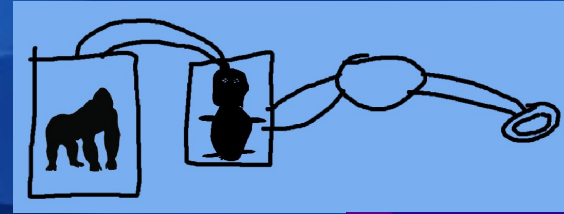
Why you may ask? Well, on Sir Corgus' daily walk 'round town, let's just say that it all started with a great big...

SPLAT!



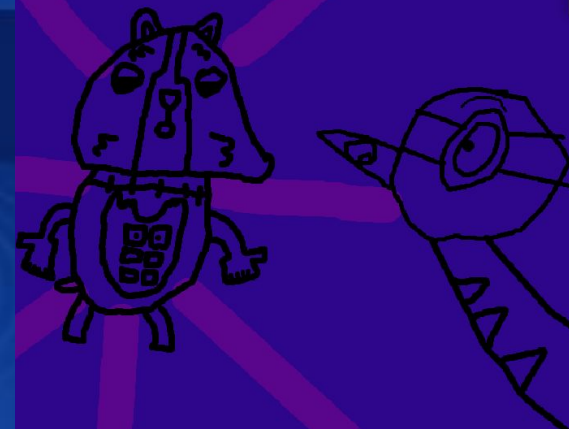
Luckily, a good bird headed man named Dr. Earl I.Q. Emu saw the stinky roadkill, (P.U! By the way.) & decided to use him to test his latest and greatest invention yet: The Ani-binor 3000™ (Don't ask about models 1 through 2999) to save little Corgus' life. And thus, with a quick:

ZAP!!!!!!



That's right, thanks to a Evil Robot food truck, poor Sir Corgus was alast, nothing less than dead roadkill. (Ew.)

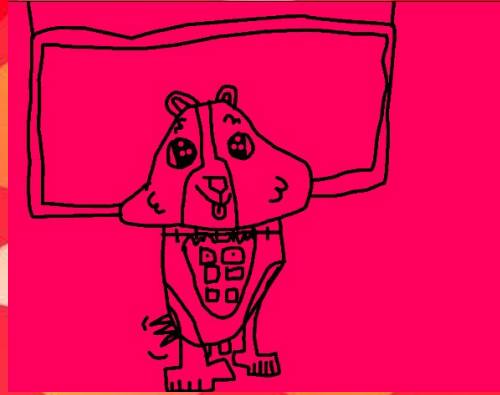
The half dog/half ape like creature that Dr. Emu called: Corgi-Rilla, was born.



Unfortunately, Corgi-rilla's upset and shocked family really didn't like his new look, or what the good doc has done with their poor sweet dog.



Heartbroken with that fact the his human family didn't recognized him just because he now has a gorilla's body and the ability to talk, Corgi-rilla ask the doctor to change him back to his normal, sweet "wittle" doggy self. But when the doctor told the sweet dog-ape man, er... we mean creature, that his body was "stolen" by the gorilla's body's old head, Dr. Emu did the next best thing he could do: Take him to the circus to win the heart of his old family back. (And make some sweet cash too.) So he put our dog/ape not-yet-hero in a cage and flew him across the city, overseas & even pass a ice cream truck or 2 or 12 to find said circus while flying above the Priminian Jungle.



But when the rope carrying the cage with Corgi-rilla in it snapped and fell into the jungle...

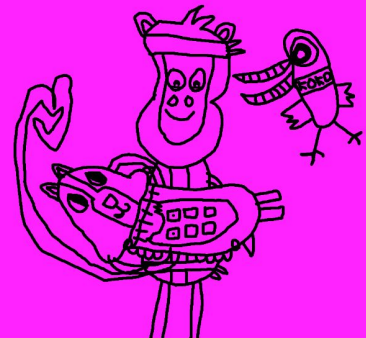
KER-CRASHSIES!

While training in the ancient monkey martial arts, Monkey-Fu & Koko heard the sound of a cage carrying a 500- pound Dog-headed Gorilla crashing into the jungle and went outside to see who the heck would even DARE to interrupt their training during sunset. (OK, fine, granted, Monkey-Fu was doing the training, while Koko tried to see if she could eat the packing peanuts in the Kung-Fu Starter Kit.)

When Monkey-Fu & Koko saw what caused that terrible "Ker-Crashsies", the 2 primate amigos met for the 1st time. (Well, a Primate and a half a dog, but still...) Without asking any delaying questions, Monkey-Fu adopted Corgi-rilla as his "not-so-little" brother, and the 3 have been a inseparable dysfunctional family ever since.

The End

(For the backstory that is.)



Alright, Listen up Rookie!

My name is SGT. Herbert Q. Sluggman, but you may call me SGT. Slug, because the jungle, no... the WORLD needs your help, newbie! So listen up and listen good! (Uh, you ARE listening, right, soldier? Good!)

You see, deep in The Priminian Jungle, lies The Great Big Jungle Tree of Honor: Home of The Mighty Tropical Crystal Fruits: The Jade Mango, The Ruby Papaya, The Golden Topaz Pineapple, and The Sapphire Coconut.

All 4 of these gem color coated rations are what power the Tasmanian jungle that we live in. In fact without them, we'd would have been EXTINCT by now!

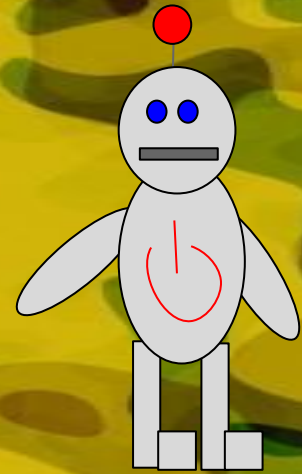
So it's a good thing that when the moon is at its brightest, The Great Monkey Elders, led by the wisest primate in all the dang world: Grandpappy Ook-Ook Aah-Eek, Protect both the jungle and the gems by performing something called a "spiritual ritual" called "The Nature Spirit Replenish Chant" every year, to provide not just The Priminian Jungle, but the entire world with "good vibes" & self-discipline. Wouldn't you agree, Newbie?



Until now...

You see, on Corgi-Rilla's 4th birthday, an man's head with a robot spider-like crab suit named "Professor Doctor Böses Genie" dared to arrive to our jungle no less, in a flying gear-shaped starship to deliver to us: "Robo-Buddies".

At first, they seemed nice, (even though I felt like something was very, VERY wrong...) but when we turn them on: BETRAYAL!!! Our so-called "Robo-Buddies" were nothing more than just a bunch of animal-catching, gem fruit stealing, drink coaster-hating evil robots! And THAT'S not even to worst part!



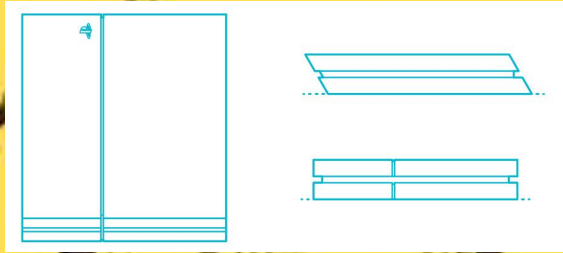
The WORST part is that it was all a ruse! A scam! A decoy! A... well you get the point.

Anyways, the bad Prof. Dr. only did this so those robo-maggots can steal The Mighty Tropical Crystal Fruits!!! Why? So he can power up a top secret project that transfers (mostly) innocent animal spirits into said top secret project, and then transforms them into evil animal robots, just so the bodiless jerk can sell them as pets to unsuspecting "Humans", (Probably just like you!) and then use them to not just pollute, but take over the world!!!! (And as any animal and/or non-animal soldier knows, that is NOT good for us at all.)

Luckily, that is where YOU come along, The New Jungle Guardian! (€ The Wise Old Orangutan, as usual, was right. You ARE alot less fuzzy-looking than we thought.) Your job: Help Corgi-Rilla € Monkey-Fu save the jungle from evil robots by defeating evil robot clones of The Nature Guardians who each holds the keys that open the giant "Animal Blockers" that prevent you from reaching Hi-Tech INC. € teaching that "Mean Ol' Prof. Dr." a VERY painful lesson in not respecting the environment.

Got that, bub? Well don't just stand there, then! Let's move it, move it, move it!!!!

But first, let's find out how to start our operation:



Step 1. Insert disc into the console.

Step 2. Wait for it to upload, then press the jump (X) Button to begin.

Step 3. If it doesn't work, open your eyes and try again.

New Game - Start the mission.

Continue Game - Continue from last save.

Multiplayer - Perfect for a 2-Player game such as this.

Mini-Games - Unlocked by playing the main game.

Options - Edit you experience up to your standards.

Credits - Find out who's responsible for this mess.



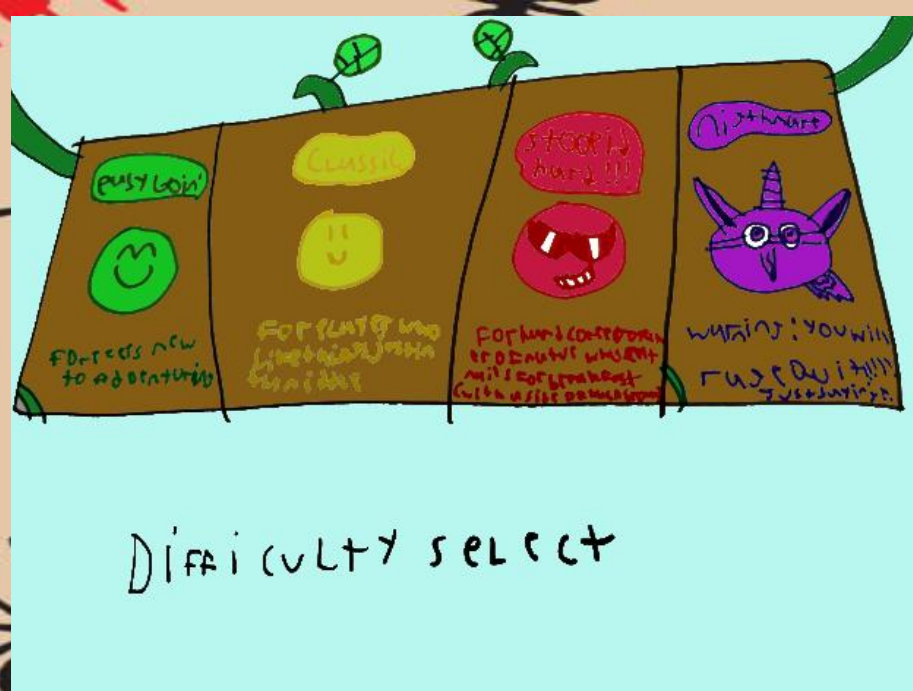
Difficulty Settings

Easy Going - You sleep with light-tower for a night light. you wear a backpack that looks a lame old hand-me-down. & you have yet to buy the CR&MF merch.

Classic - Ok, so you got the merch, you start eating Bananas and call out main stars CR&MF* (*Appropriately, of course). & you dressed your neighbour(s)'s dog like a headless gorilla (for obvious reasons...). Just don't go throwing poo around, (No matter how funny it is and/or sounds,) Ok?

Stoopid Hard - You eat danger for breakfast, fear for lunch, evil for dinner, and even terror and nasty 'tudes for desert, with a side of rice. You hang out with giant gorillas named "Arnold, Steve, Dave, Fred & Bob". You've made designs for the next Corgi-Rilla & Monkey-Fu Game and sent 'em to Outright Games & Ubisoft. You're tough, you're fearless, you're awesome, but most importantly: You. So. **BANANAS, BABY!!!!!!!!!!!!**

Nightmare - Maybe your REAL name is SGT. Slug!!! (That is me, by the way.) (Unlocked by beating game the in any mode.)



Difficulty select

Game Screen

Lives left



Bananas

*Power
Banana

Health

Lives left: This how many chances you get to save our home, rookie. You start with 5 in easy mode, 3 in normal, 1 in hard, & 0 in nightmare. But don't worry ,you can always find extra lives in hidden place, so get searching son/missy!

Health: This is how many hits you can take before it's light out for both you and the duo. Whenever you get hit, touched by painful stuff, or generally do something stupid, you lose a heart. If you run out of hearts, you lose a live. Luckily, my ant soldiers have scattered heart plants all around this game to give you a better chance of winning. And it can even be extended with a Health Banana!

Power Banana: This the current Power Banana that you are using. Each Power Banana has a unique elemental power which is useful for doing certain things that no normal dog-headed gorilla or woolly monkey could otherwise do at all. Eating another Power Banana will change your elemental looks and moveset, all for the better. If there's nothing but a blank circle in the H.U.D. (Heads Up Display), you better find Power Banana, quick and whatnot!

*See Power Bananas 101 for more details.

Bananas: They are not just for eating anymore! Bananas are EVERYWHERE, not just in trees, bushes, and dare we say... toilets, but also inside evil robots, barrels, crates, anthills, (just not our's) and the best part? They can be used as currency to buy upgrades and power-ups to make your quest a little easier, (and tastier, too!) & If you collect 100 Bananas, you'll get a extra chance to fight the good-evil-hating-robot-smashing fight. Don't worry about them disappearing forever, your total Bananas will be stored in the hub until you decide to spend them.

Chapter 1: Friends and Foes

Let's meet the team of both Saviours and Ruiners, shall we, Rookie?
Frist up: These maggots!



Corgi-Rilla:
Monkey-Fu's clumsy
but loyal "Little"
brother.

He may not be the
smartest, or the
fastest, (or even the
cleanest!) but this
loyal half canine/half
primate can use his
powerful Gorilla
Strength to both
carry and break
stuff that his big
brother can't with
the best of 'em.



Monkey-Fu:
Corgi-Rilla's feisty,
fearless "Big"
brother with dreams
of kicking the
banana juice out of
evil.

Born with a zest for
both life and justice,
Monkey-Fu makes up
for his (Not-so)
surprising lack of
muscles with his
blazing fast monkey
speed, fearless
attitude, and the
fact his tail is longer
than his 'lil bro's.



Koko: The loyal
talking pet toucan.

Raised by
Monkey-Fu after her
egg fell out from her
tree and onto his
head, Koko talks like
parrot, flies like
eagle, and lays eggs
non-stop like a
chicken. Too bad she
has a deep irrational
fear of clouds...

Believe it or not, no soldier can win alone. That's why you need all the help you can get! Luckily for you and me, not ALL Tasmanian wildlife is a bunch of ruthless savages.



SGT. Slug: One tough gastropod. (That's me, alright.)

My job is to wimp those 2 slackers who call themselves: The G.O.A.T.(s), into a pair of robot crushing machines! (Not literally of course.)



The Ant Army: My Soldiers in Soil.

They're tough. They're brave. They're strong. They're disciplined. & Best of all: They're everything the bad guys aren't.



Private Noog E. Ant: My right Eye-Stalk man/Insect.

Unlike the other Ant Soldiers, Private Ant wants to one day advance from Assistant to Medic. If only he wasn't so soft and worried all the time...



Hipp-Tee: A Tiger gone Vegan.

It's not everyday you see a Vegan Tiger. So visit him when you got a Health Banana to extend your health bar by one Heart when you got the chance, or just refill your all of your health with his meditation chanting skills.



Sleash-Scam: The Local Scammer.

He might be the sneakiest liar in the jungle, but make sure to stop by his shop! He might have something that can help you out. For a "Small Price" of Bananas that is.



Dr. Emu: A true wacky Brainiac.

Before he became this loveable nut-job that we know and love, he was once a great scientist before an experiment went wrong a turn into a literal freak of nature. But he can still help you by turning Starfruit juice into upgrades for your Power Banana rations. So, get collecting!

Did I mention that those jerks had the NERVE the kidnap the Monkey Elders' leader/Monkey-Fu's Grandpa: Grand-Master Ook-Ook Aah-Eek, so the Monkey Elders won't have enough power to Replenish the world, and stop it from getting filled with hate, yet? No? Well they did! Here all you need to know about the Monkey Elders.



Grandpappy Ook-Ook Aah-Eek: Supreme Grand Leader of the Priminian Jungle.

The Grandfather of Monkey-Fu has been mistakenly confused for a chew toy by Lil' Teeny, after sneaking aboard the bad Prof. Dr's ship to figure out what he was really planning. Which is why you must save him at all cost, so the Monkey Elders can perform The Nature Spirit Replenish Chant!



The Monkey Elders: V.I.R. Very Important Replenishers.

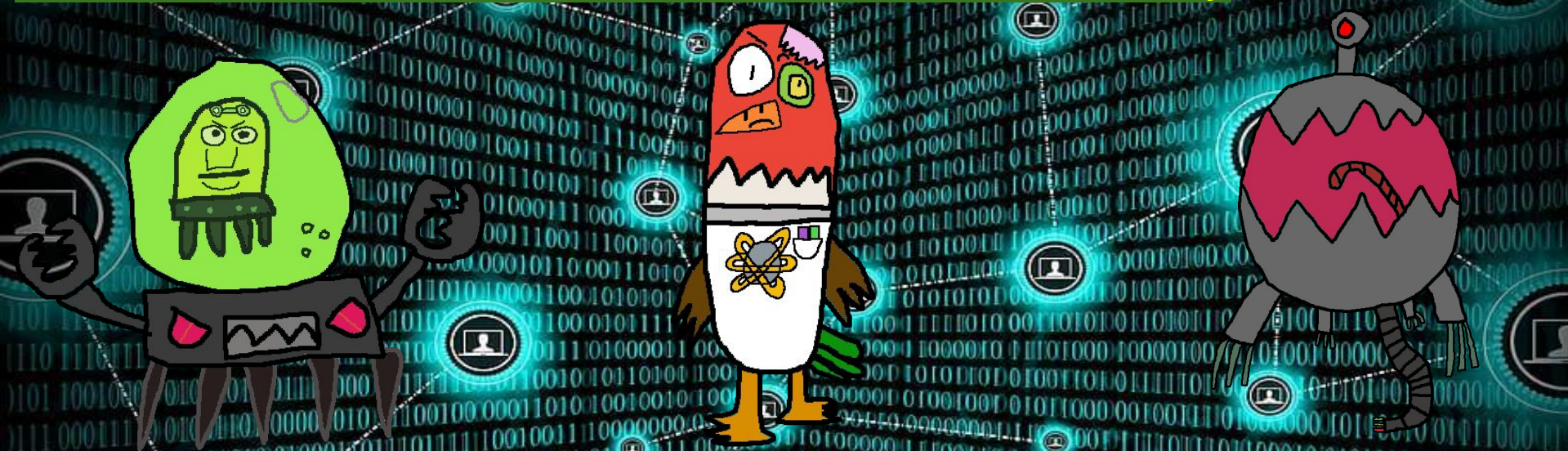
These monkeys have been taught everything about the secret of the world, making them ultra supa wise and stuff! Come visit them for a hint when you get stuck, or just need some training tips.

The Wise Old Orangutan: Need we say more?

This mysterious ape is the main reason the Priminian Jungle exists in the first place! He gives you both help and wisdom whenever you need it. Which might be right now, in fact.



THESE are our top enemies, soldier. So pay **CLOSE** attention! You may learn something you can use for later in their twisted (Not-so) little liar of ultimate doom, son/missy!



Prof. Dr. Böses Genie: The MAIN Evil!

He's got a P.H.D. in Being B.A.D. He used to be more than just a head, until an incident at the Zoo left him both headless, and out for revenge against ALL wildlife. Especially Animals like us! If you can survive long enough to get to Corgi-Rilla's "Birth-Place", then let just say that you better put all of that training for good use, Rookie!

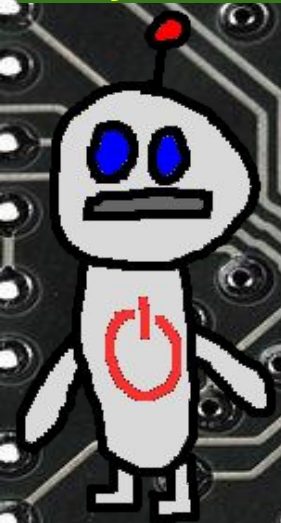
Dr. Luke Chirper: One Bad, Bird Brained, Fowl.

After an experiment gone wrong turned him into an half bird/half reptile/half man, all evil "Monster", this winged college buddy of the bad Prof. Dr. Is a naughty and cruel fowl who'll do (almost) anything to slow you down and please his Boss/"Homie". (Even IF he knows *he's* the one who wears the pants 'round here.)

Lil' Teeny: Evil's Best Friend.

Created by Dr. Chirper for Prof. Dr. Genie's 24th birthday, This young scrappy "Dog" thinks he's a cute little lap dog. **WRONG!** This maggot is actually a robotic beast with energy of a pup, and the disscuivece force of an animal/human killing machine. So stay away from his "Canine" if you don't wanna become his new Chew-Toy!

What? You didn't actually fighting a army of evil robots was gonna be easy, did you? Well, worry not, son and/or missy, everybody was a weakness, even evil robots!



Robo-Buddy: Just your average evil robot minion.

Don't let their simple, non-special ways fool you, they can still pack a punch if you're not careful and get too careless!



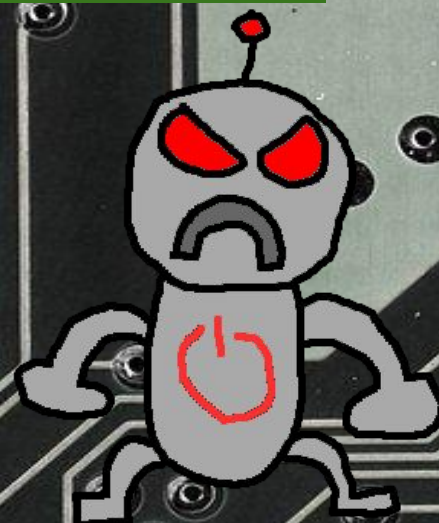
Mini Robo-Buddy: Small but mighty.

They hover around looking defenceless, until someone gets to close and... BOOM! They shoot out laser eyes! Oh, and they WILL alert any nearby Robo-Buddies lurking and hiding.



Armored Robo-Buddy: Evil Safety First!

Some Robo-Buddies will cover themselves in stuff to make them hard to crack out like a coconut. But that's nothing Corgi-Rilla can't handle with just one slamming punch!



Berserker Robo-Buddy: Large € in Charge.

Whoa! Better back off € be smart if you want to beat this metallic beefcake! This hot-headed brute is willing to SMASH anyone in his path dumb enough to anger him, talk to him too much, or even Robo-Buddies who look at him funny.



Bomb Robo-Buddy: A walking time bomb, Literally!

Careful, this 'lil fella can blow his top and go "KA-BOOM!!!" at any minute, so while Corgi-Rilla smashing it is a bad idea, Monkey-Fu can turn it into, well, a bomb to blow stuff up, without getting blown up too soon.

As you can expect, that dirty, filthy maggot made robot animals, AKA: Ani-Bots, to confuse and slow you down. And they're almost as deadly as they look!



Frog-Droid: Croakin' Mad!

Likes: Eating Flies

Dislikes: Stale Popcorn

Weapon: Jumping High, Tongue Attack, Toxic Drool



Crab-Bot: Heavy Metal Crabbiness.

Likes: Pinching

Dislikes: Nail Files

Weapon: Pinching, Shell Slam, Heat Resistant



B33-Tron: A Buzzing Type of Chrome.

Likes: Honey and Stinging People

Dislikes: Smooth Jazz

Weapon: Laser Antenna, Heat Seeking Stinger, Toxic Honey Spit



Mecha-Bird: Evil Robo-Birdy Squawk, Monkey Doom!

Likes: Seeds and Nutmeg

Dislikes: Cats, Pollen and Molting Season

Weapon: Drill Dive, Metal Feathers, Super Sonic Caw, Rocket Talons

If you're going to help our heroes (besides you, of course.) get to Prof. Dr. Genie, you're gonna have to get through those pesky Animal Blockers first. Which can be only opened by a special Hi-Tech INC. key guarded by those evil Nature Guardians "robot clones*", who will NOT give them up so easily. (Unfortunately....) Which means you may have to (Ahem...) "Persuade" them, first. (*The REAL Nature Guardians are trapped in 6 Hi-Tech Inc. brand cages in New York City.)



Queen Buzzworth The First: Feel The Royal Sting!

When she isn't buzzing out orders, she enjoys chewing her "Honey-Gum" that her drones make for her everyday, and of course making sure anyone who tries to eat her honey gets punished by the power of the STING! The ROYAL STING!



The Grand Sir Count Batsmore Esq.: He'll just wing it in the spotlight!

This flamboyant dramatically "Graceful" purple long-eared bat is ALWAYS ready to take to both the stage and the skies with his acting skills, and is 100% convinced that he's the greatest performer in Tasmania. (€ Oddly enough, he is!)



Captain Walrus Beard: Master in Tusk Pirate-cy!

Straight from "The Great White North", this would-be Walrus Pirate Captain/Former Nature Guardian thinks he and his motley crew so totally think that they rule the 7 seas! (Even though that is SO not true.)

Here, have some MORE evil Nature Guardians "Robot Clones* info".
(*Not the REAL ones who each rule a small certain parts of Tasmania.)

Polly Crakeron: Winged Trouble-Maker

Every Pirate Captain needs a pet Parrot, and for Captain Walrus Beard, that Parrot is non-other Polly Crakeron: a rare 3 eyed Tasmanian Parrot with crackers on the brain and gold, where his blood should be.

The Keeper of The Temple: You shall not resist the SMASH!

Deep in the The Forbidden Temple of Doom, on Coco Island, this giant stone ape smashes anyone who tries to pass 3 tests, but at least he's really polite with a gentle voice about it!

The Kraken-Bot: She'll skin more than just your ship!

Legend has it that a fierce Kraken lives at the bottom at the sea, waiting for anyone foolish enough to awaken her. Personally, I thought that was just a dumb myth but, wait... Why does it has Robo-Antennas? Could it be... A ROBOT?!

El Bullo: The champ of the ring!

NOONE has ever beaten this fiercely strong yet clumsy hot head with a flare for, well, dramatic flares. EVER. Why? 'Cause he's been the wrestling champion 20 years in a row, before it was hot. And that's saying something!

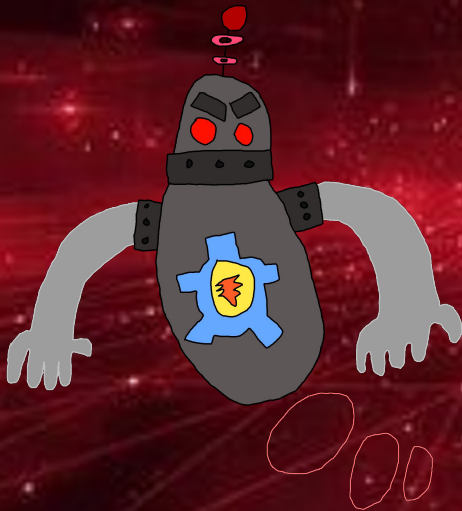


Only one more evil Nature Guardians "Robot Clone" to go, then you finally SMASH, CRASH and KICK the Evil Robot creep's butt!



Billy D. Cloudsy: Cloudy with a chance of thundery pain!

When you lived up in the clouds as long as Billy did, you can't really blame him for wanting to make any new friends he sees stay for as long he wants you to, can ya'? Now if only he KNEW what boundaries ment...



Hi-Tech Inc. Security Bots: Heavy Metal Trouble!

Listen Up, Bub! These "Metal Meanies" are the bad Prof. Dr.'s strongest and first members of his army, yet! Good thing they always forget to, ya' know, watch their back*. (Hint, Hint.)

????????????

This must be the bad Prof. Dr.'s Ultimate weapon! But WHAT is it?!



Chapter 2: Weapons of Choice

Rule 1# of war: A.H.T.R.W. – Always Have The Right Weapon. Which means you gotta know how defeat your enemies, the right way, with the right tools. “Which tools?” You may ask? **THESE ones!** You can trade some bananas for them at Sleash-Scam’s shop, or find them in levels.



Speed Socks: \$50
Increases your speed for one level.



Armored Amulet: \$80
Lowers the amount of hearts you lose when hit for one level.



Heart-Shaped Cookies: \$100
A Batch of cookie rations so tasty, they can bring you back to life, literally!



Banana-Donut: \$200
If you take a bite of this powerful ration, **NOTHING** can touch you!



Log: \$20
Used for blocking a few hits before eventually braking.



Punchy Gloves: \$40
Double the strength of Corgi-Rilla's attacks for a limited time.



Old Skool Headband + Belt: \$30
Increases Monkey-Fu's speed & attacks for a limited time.



Creepy Eye in a Jar: \$300
Reveals all hidden secrets for one level.



Bird Seed 1.XE Deluxe: \$60
Koko can carry those 2 bozos for a longer time, & gains health with increased attacks for a short while.



Golden Punchy Gloves, Headband + Belt, and Collar: \$1000
Buy this Power-Up pack for a permanent boost in both speed & strength.



Key to the Jungle: \$1,000,000
Used for opening any & all doors, like the main gate to Banana-Land-Ville-W world.

Chapter 3: Power Bananas 101

Listen up, bub! Dr. Emu has been recently seen using science and stuff to combine Bananas with both elemental and animal spirits to make Power Bananas to make getting through certain obstacles a lot more easier. So pay attention to find out how to use the right Power Banana for the job.



Fire Banana: Give you the ability to melt ice, burn down wood and immunity to lava & fire.



Grass Banana: Give you the ability to turn yourself into a patch of grass, swing on thorny poles pain-free and shoot sharp pointy thorns.



Bear-nana: Give you a bear suit that lets you climb stuff like trees without sliding down.



Ice Banana: Give you the ability to freeze water, hot things & evil robots.



Water Banana: Give you the ability to control water & swim faster than ever.



Bee-nana: Give you a bee suit that lets you fly up & makes you friends with evil robot bees.



Lighting Banana: Give you the ability to power-up machines & zap evil robots.



Wind Banana: Give you the ability to activate wind-powered fans & jump higher.



Crab-nana: Give you a crab suit that lets you grab & toss back painful projectiles back at enemies & makes you friends with evil robot crabs.



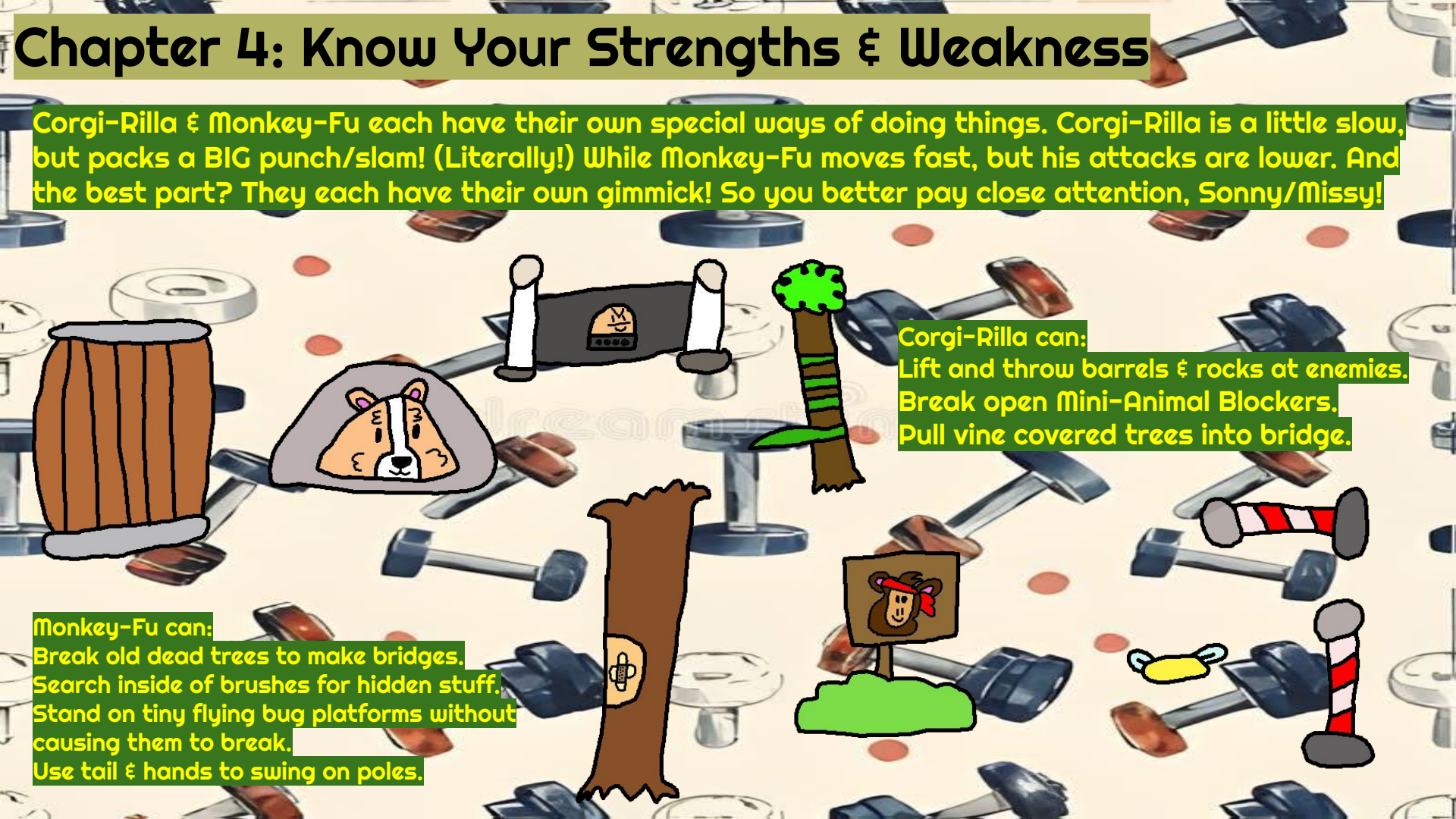
Armadillo-nana: Give you a Armadillo suit that lets turn into a ball that's immune to everything but falling down high heights.



?????: Makes you BIG. like very, very, VERY BIG.

Chapter 4: Know Your Strengths & Weakness

Corgi-Rilla & Monkey-Fu each have their own special ways of doing things. Corgi-Rilla is a little slow, but packs a BIG punch/slam! (Literally!) While Monkey-Fu moves fast, but his attacks are lower. And the best part? They each have their own gimmick! So you better pay close attention, Sonny/Missy!



Corgi-Rilla can:
Lift and throw barrels & rocks at enemies.
Break open Mini-Animal Blockers.
Pull vine covered trees into bridge.

Monkey-Fu can:
Break old dead trees to make bridges.
Search inside of brushes for hidden stuff.
Stand on tiny flying bug platforms without causing them to break.
Use tail & hands to swing on poles.

And now, the cons.



Monkey-Fu can't:

.Hit any harder than Corgi-Rilla can.

.Lift heavy stuff.

.Properly hurt Berserker Robo-Buddies.

.Admit his own insecurities (Duh.).

Corgi-Rilla can't:

.Move or swim any faster than Monkey-Fu can.

.Hit a Bomb Robo-Buddy without it exploding.

.Walk on cracked areas without them breaking.

.Swing on poles without it breaking.



Chapter 5: The Most Key Items in This Battle

You BETTER get these stuff if you want your mission to be NOT a failure like Prof. Dr. Böses Genie is. (HA! Burn!) Don't believe me yet? Then read information below, and let's see if you'll doubt me then!



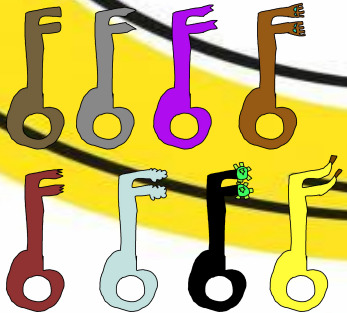
Classic Banana: The coins of the jungle, these yellow colored rations can be used to buy stuff to make your quest easier (and tastier).



Health Banana: There's one in every world, collect these & bring them to Hipp-Tee to increase your health points.



Starfruit: There's 3 in every Level (except the Boss & Bonus Level), but there are usually hard to find, so keep your peepers open & wide, Oh! And don't forget to use your Power Bananas & "Platforming Skillz" (Ugh...) to find them, & if you find all 100 Starfruits, you might get a surprise! (Even though I find fun, silly surprises a big, dumb waste of my precious work time and personal time.)



Animal Blocker Keys: Getting these is NOT easy, unless you follow my 3-step program.
1. Defeat the big bad Boss.
2. Get the key.
3. Use the key to unlock the Animal Blocker at the end of each world.
Got it, bub? Good!



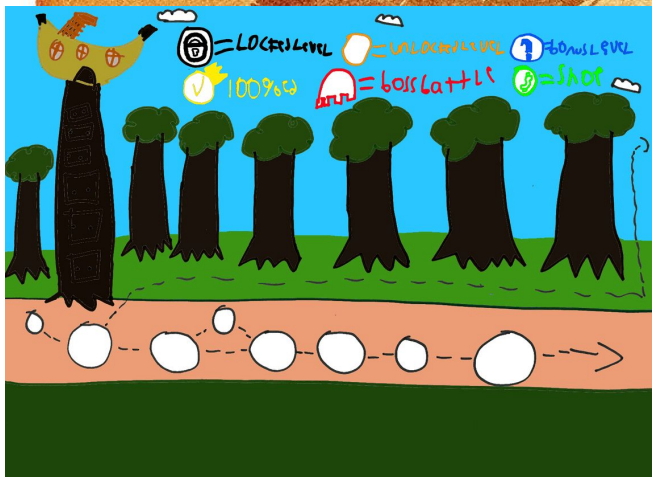
Starfruit Energy Orbs: The more Starfruits you get, the more Dr. Emu can upgrade your Power Bananas to make them stronger and better.



Power Bananas DNA Bottles: Make sure you use Starfruit Energy Orbs to give your Power Bananas more OOMPH! And yes, they each can be level upped 4 times.

Chapter 6: Locations That You MUST Go TO

These areas are where my ant soldiers last spotted a Animal Blocker Key needed to unblock the Animal Blockers stopping you from getting to The Big Apple that never sleeps. (How could they stay so chipper and happy then, huh?) Just remember that just because you get to see the world, doesn't mean you on vacation, yet, pal! besides You'll get one AFTER you save the world, m'kay?



The Priminian Jungle: Our home sweet home, to many of Mother Nature's lost creations like talking animals, meat eating plants, & the occasional Swamp Thing from the Swamp (Whatever THAT is...)

Levels: 1-0: Training Day (Tutorial) - My Training Grounds
1-1: The Adventure Begins - Outside of C-R & M-F's home
1-2: Rumble in the Jungle - Somewhere deeper in the jungle
1-3: In the Swing of Things - Viney Groves
1-4: Geyser Whaaaaaaat?! - Geyser Peak
1-5: It's Dripping Honey! - Near Queen Buzzworth's Beehive
1-Boss: Bee-ing Naughty - Queen Buzzworth's Throne Room
1-Bonus: Rolling on Barrels of Fun!

When you leave the Hub, you'll see the world map, filled with large white circles called Level Symbols. And here's what each highlighted color means:

Black: Access Denied! You need to beat the Previous Level first.

Orange: You can enter this Level anytime ya' want.

Blue: Oooh, what surprises lie in this Level? Come & find out! But you **MUST** find a secret exit first.

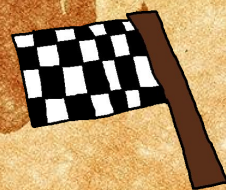
Yellow: You collected EVERYTHING in this level.

Red: Get ready to a brawl if you wanna reach the next world.

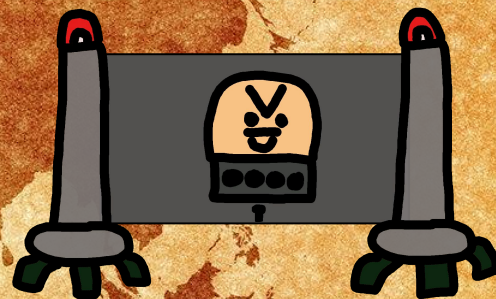
Green: If you have enough Bananas, visit Sleash-Scam.



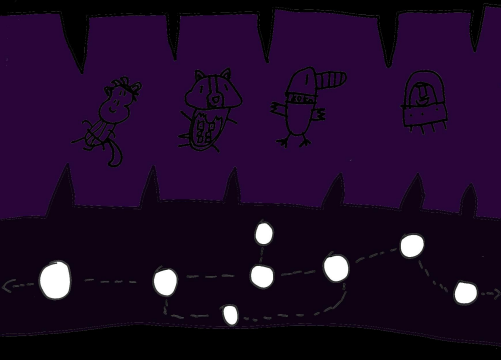
Checkpoint Barrel: You'll appear here whenever you mess up (& something tells me you will and/or might, but mostly will).



Finish Flag: You know the level is soon to be over when you see this. Pass it, and you'll be one step closer to our Sweet, Sweet Victory!



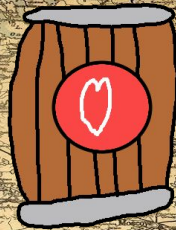
Animal Blocker: The bad Prof. Dr. Made these bad boys to block the way to his (not-so) secret headquarters, just in case anyone (Like our 2 main stars) is dumb enough to follow him & his team of evilness. Luckily, all you need is a certain key to open them. Unfortunally, you're gonna have to defeat a extra evil robot boss to get one. Geez! He's certainly not making this easy, now is he?



Dark, Dwelling Cave: Despite its creepy looking demeter, this spooky cave is the perfect place for actors who are mostly flamboyant Bats, and Rhinos made out of stone to perform eye-popping, dazzling displays of acting!

Levels: 2-1: The Spelunking Bros. - Near the cave entrance
2-2: Spikes, Frights & Yikes! Oh my! - Deeper in the cave
2-3: Rock-ing out (Get it? Cause Rocks!) - Even Deeper in the cave
2-4: The Stage Prep - Near The Grand Sir Count's favorite stage
2-5: Showtime! - On The Grand Sir Count's favorite stage
2-Boss: Lights, Camera, BAT-tion! - Opening day of the stage
2-Bonus: Just Wing It, Baby!

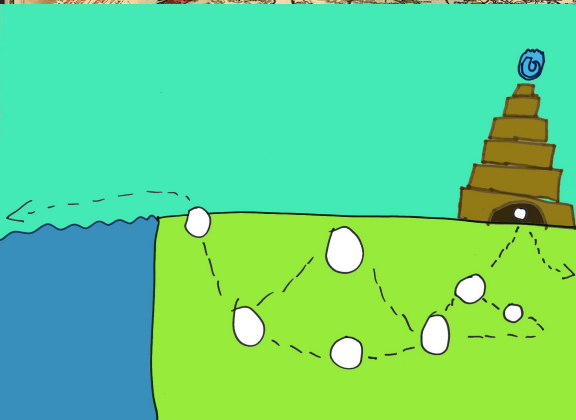
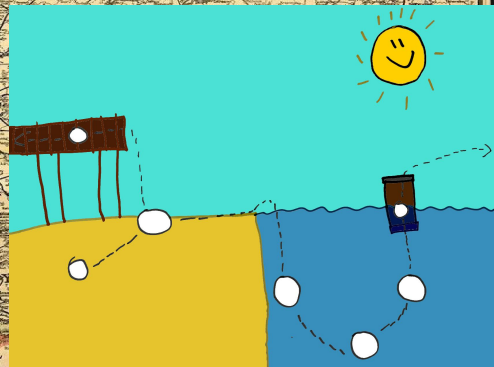
Health Revival Barrel: Smash these open to gain back some health or Revive a Chimpshrine brother when one of them gets K.O'd



Bonus Stage Barrel: Jump in here and you'll be forced to do a challenge based on whatever world you're certainly in.

Portman's Beach: Once a sparkling utopia of sea creatures and townsfolks, this place is now polluted with evil robots and walrus pirates, and even a Kraken too!

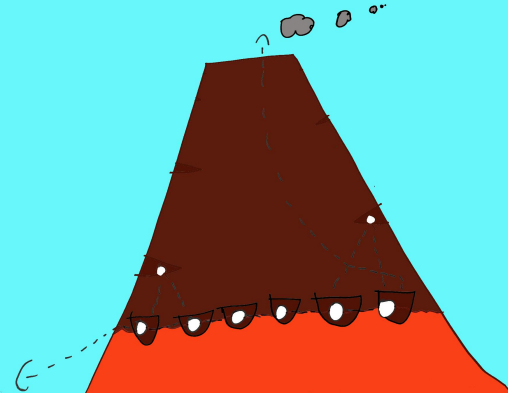
Levels: 3-1: Beach Day - On the Port
3-2: Sandy Days - On the sand filled Beach
3-3: Dive, Dive, Jive! - In the Portman's Beach Sea
3-4: Going Swimmigly Well - Deeper in the Portman's Beach Sea
3-5: Boat-Aches - Underneath Captain Walrus Beard's Ship
3-Boss: Pirate Rage/What's a Kraken? - Captain Walrus Beard's Ship
3-Bonus: Monkey-Cannon-Ball!



Coco Island & The Forbidden Temple of Doom: Just off the coast of the Priminian Jungle, lies the dangerous and mysterious Coco Island: Home of the Coco People & their crazy danger filled Temple... OF DOOM!!!

Levels: 4-1: Welcome to Coco Island - Coco Island (Duh.)
4-2: Trouble in the Tropics - Deeper in the Coco Island jungle
4-3: Enter the Temple, if you Dare! - In The Forbidden Temple of Doom
4-4: Conga that Bonga - Deeper in The Forbidden Temple of Doom
4-5: The 3 Terrible Trials! - Even Deeper in The Forbidden Temple of Doom
4-Boss: Going Rock-Solid Ape On Ya!!! - Near the Forbidden Temple of Doom exit
4-Bonus: Temple Trouble





Mount Hot Rock: Coco Island's (not-so) private Volcano is chock-full of hot headed & short temper creatures who'd love to barbeque you, and if you somehow survive long enough to reach the wrestling ring, El Bullo will take care of that.

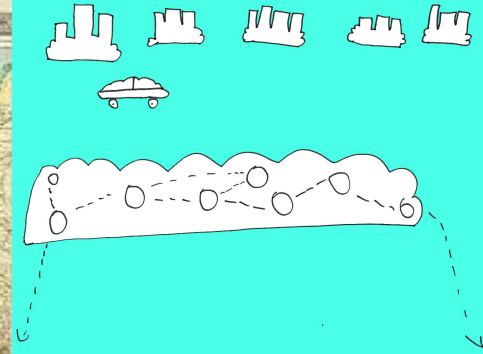
Levels: 5-1: Stop, Flop, & Whoo! - Inside Mt. Hot Rock
 5-2: Feeling a Bit Steamy, Are We? - The Steam Fields
 5-3: You're Fried, Bub! - Inside KCR: Kentucky Fried Rocks (Yes, that's right, you heard me, rocks.)
 5-4: Hot Footing it in Town - Down on Flame Street
 5-5: Cooking with Dummies - Somewhere near Chez Burnies'
 5-Boss: Let's Get Ready To Fuego, Amigos! - El Bullo's wrestling ring
 5-Bonus: Fight Fire with Power!



Time Trial Clock: If you want to see how fast you can go on all 4 legs or vehicle, make sure you smash these when you go back to a level you already completed.

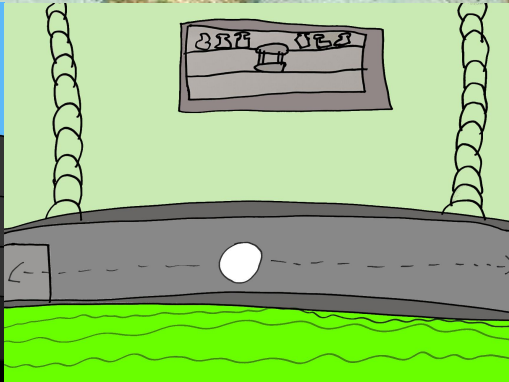
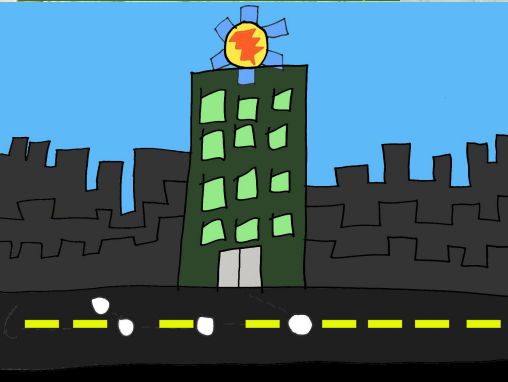
Cloudy City: Way up high in the skies, lies a sleepy little town full of, you guessed it, talking, living breathing cloud people, floating carefree knowing they are one the most important creature ever to exist as they provide both rain & wind. & Hurricanes, too.

Levels: 6-1: Welcome To The City In The Skies! - Entrance to Cloudy City
 6-2: Feeling Winded - Gentle & Breeze Streets
 6-3: Rain Rain Blow Away - Sprinkle Avenue
 6-4: What The Hail!? - Ice Rock Way
 6-5: The Dumb Before The Storm - Stormy Peak
 6-Boss: Rains For Nothing! - Near Billy Cloudsy's House
 6-Bonus: Don't Be a Blowhard, Man!



Hi-Tech Inc.: This is it, the final stretch! But be careful, who knows what horrors await for you & the Chimpshrine Brothers here...

Levels: 7-1: Welcome Home to New York, It's One Heck of a Town! - Where Else? New York City!
 7-2: City Rumble - Near the Entrance to Hi-Tech Inc.
 7-3: Cyber Chaos - Inside Hi-Tech Inc. Floor 1
 7-Boss: The Big Ole' Fight/Aw Snap! It's an Even BIGGER Ole' Fight!!!! - Prof. Dr. Böses Genie's Favorite Room The Toxic Waste Room!
 7-Boss-Pt.2: Escape From The Exploding Imploding Factory - Hi-Tech Inc. in Self Destruct Mode
 7-Bonus: Good to be Home Sweet Home (Again)



Banana-Land-Ville-World: That's right, it's real & you have SOOOOOO earn this! But FIRST you gotta save the world, Recuse The Mighty Tropical Crystal Fruits, Monkey-Fu's Grandpappy, & The Nature Guardians before you go here!

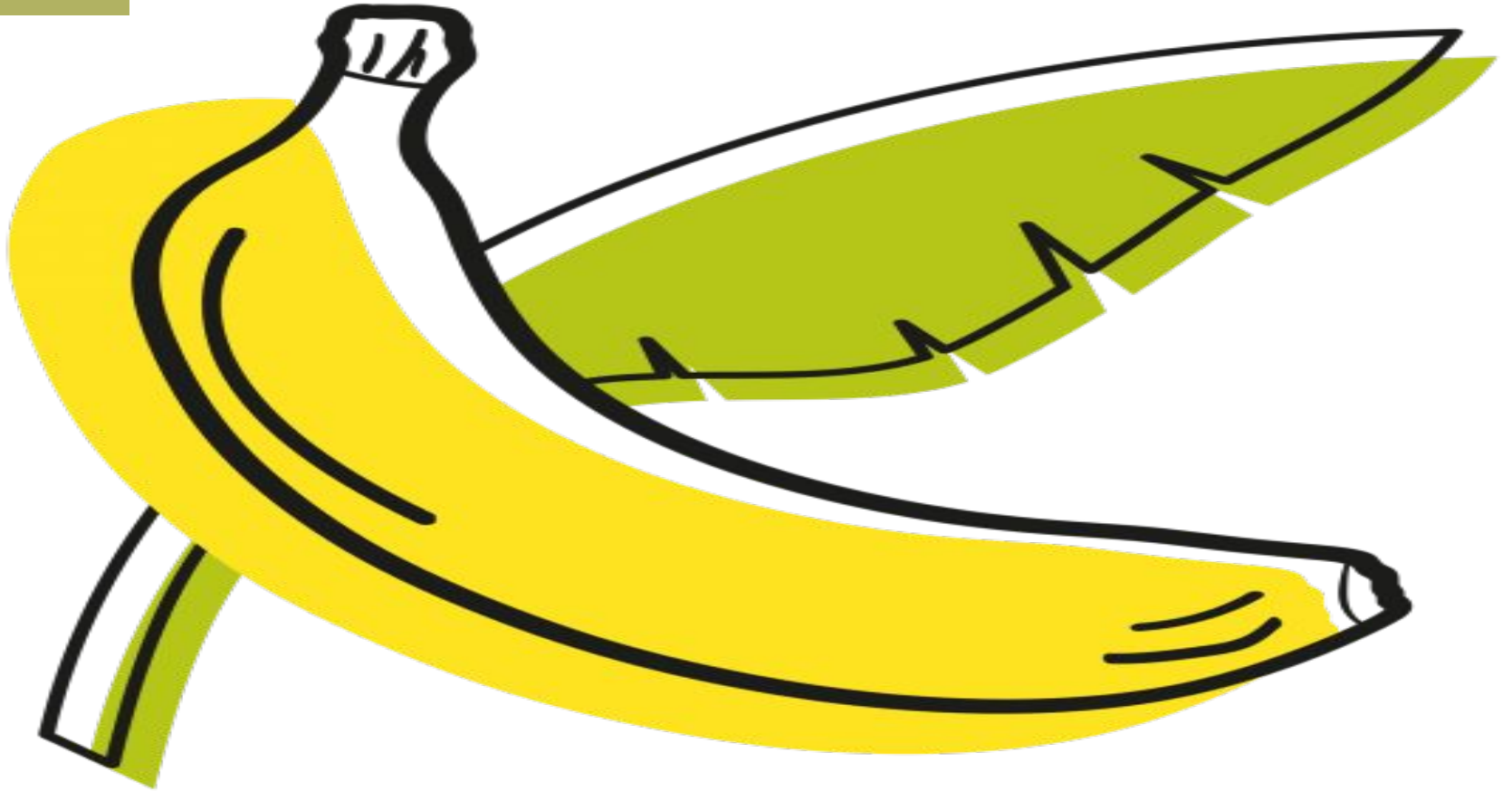
Level: B-B: A Well Deserved Vay-Cay - Banana-Land-Ville-World of course!



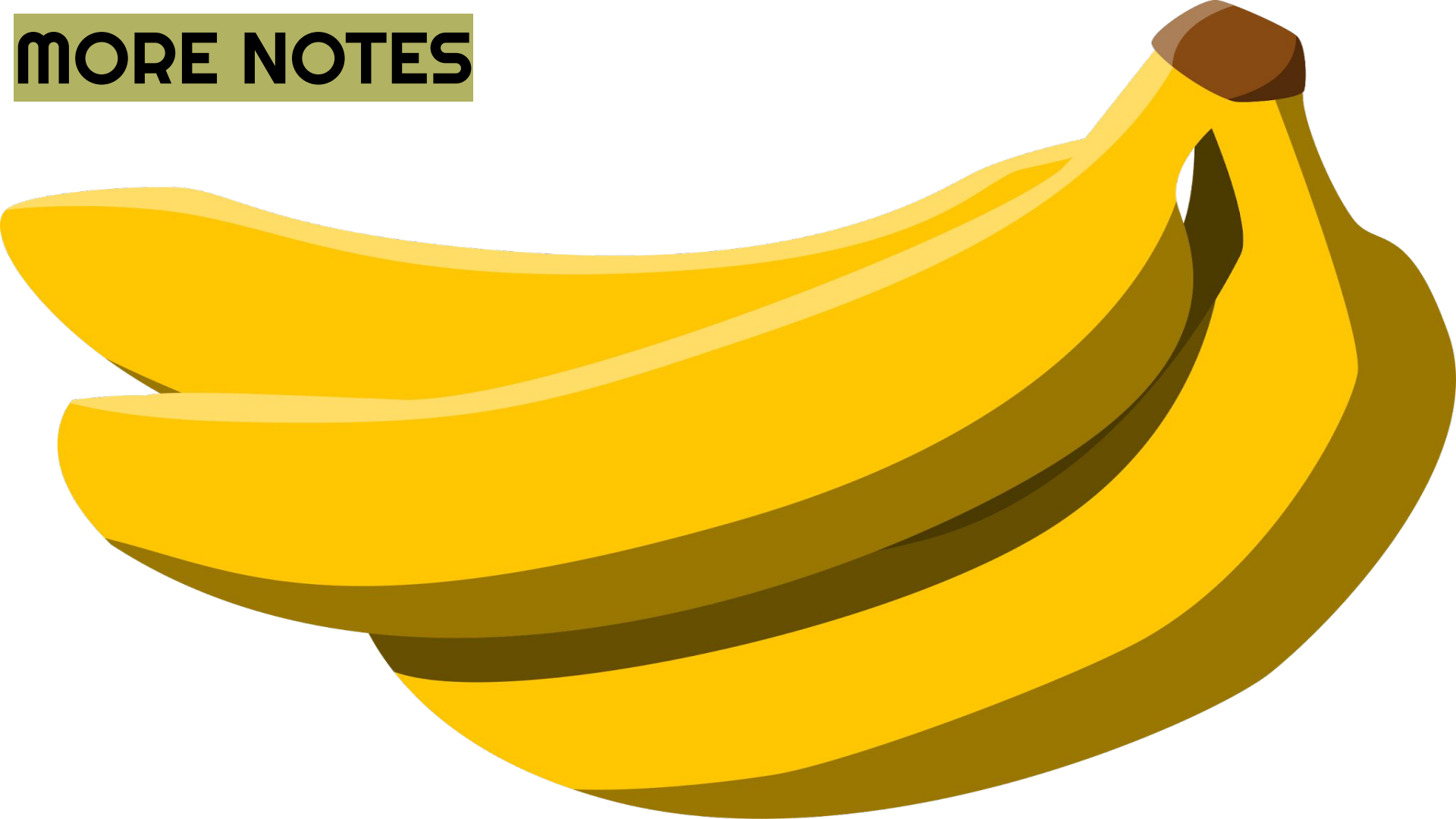
Chapter 7: T.I.P.S (Terrific Information Points)

- * Try moving around a bunch non-stop! Some enemies can't a moving target.
- * For a easier adventure, grab a friend to work together. (or against each other...)
- * Despite its shabby work, The Barrel Cruiser is all terrain vehicle that can transform, depending when you need to travel by land, sea, or air.
- * When playing as Koko, The Barrel Cruiser or Swimming underwater, the left Joystick lets you move all 'round freely.
- * Look for the Boss' weak spot to really damage them, it's the only way to win!
- * Hold the attack (□) button, & then release it for a even stronger attack.
- * If somebody's ignoring you, or if you see a anthill, press the interact (●) button to talk to them for a hint.
- * The game will automatically save when you beat a level, but if you want to take a break to the bathroom, then hit pause, select "I'm Outta Here!", choose "Yeah!", and the game will automatically save everything until next time, or if you want select "I Wanna End It All!" & start the game all over. (For some reason...)
- * Buying Corgi-Rilla & Monkey-Fu Merch will instantly make you the coolest person on the block.

NOTES



MORE NOTES



EVEN MORE NOTES



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